#### Dragons and Decisions: Toward a Model of Unsustainable Behaviour

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#### **The Problems**

#### Although part of climate change may be natural, human behaviour undoubtedly contributes to it.



Unsustainable behaviour, however, is inarguably an anthropogenic problem.



## What Causes This?

- In part, structural influences, e.g.,
  - Geophysical factors
  - Economic factors
  - Technological factors
- (And these really should not be overlooked)

## **Psychological Factors**

- But we're more concerned with the psychological factors, broadly:
  - --Intrapersonal factors (personality, values, attitudes, skill, aspirations, etc.)
  - --Interpersonal relations (social comparison, trust, friendship, etc.)
  - --Decision-making: the central issue

## Social (or Resource) Dilemmas

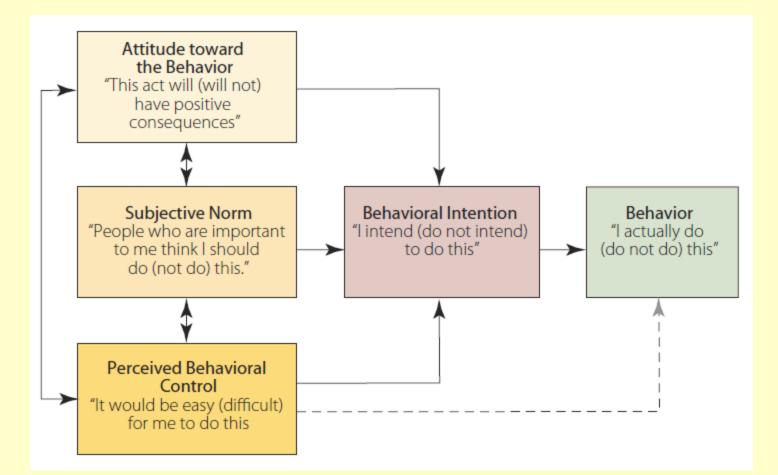
- Any situation in which a person chooses between self-interest and the community interest (i.e., greed versus cooperation) when the resource in question is endangered
- The outcomes (after numerous choices) are:
  - greedy self benefits, if most others cooperate
  - self and others lose, if most fail to cooperate
  - self and others benefit, if most cooperate
- This applies to sustainability and climate-related choices made by each person or group

#### FISH 3.1:

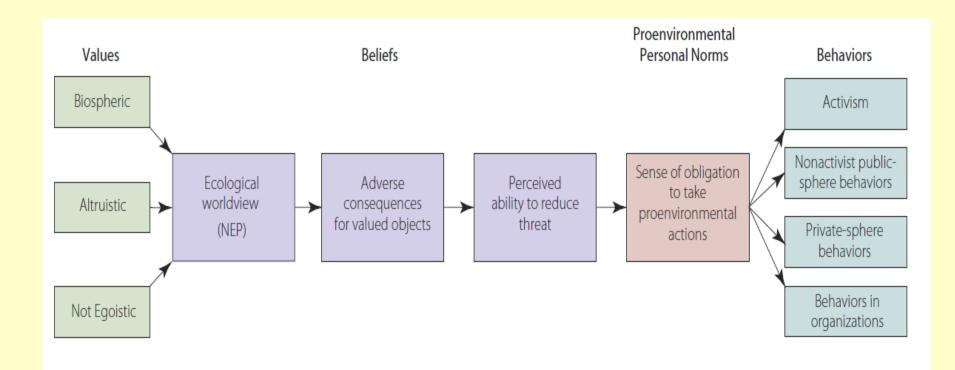
#### **A Resource Management Microworld**

Fishing Simula	tion							
Rules:		Now in season 2. There are 83 - 118 fish in the sea.						
ch fish earns yo	u \$20.00.							
ch minute at sea	a costs you \$1	15.00.			> 50		25	
Golou	it to sea							
Return to port							-	×
Cast fo	r one fish							
Cast for any n	umber: 10							
		-		- 0-				
		€_>						
		-	>(					-
		_			-	-		
			-41		-4			
			You caught 8 fish.					
This Season Overall			Fisher	Status	Fish Caught		Balance	
Time at sea	0:00:28	0:00:33			This Season	Overall	This Season	Overall
Fish caught	21	34	You	Fishing	21	34	\$413.00	\$671.75
Expenses	\$7.00	\$8.25	Sally	Fishing	14	29	\$272.25	\$566.00
схренаеа		\$680.00	Juny	561 04855200. <del>51</del> 9				24900144900025172490
Income	\$420.00	4000.00	Jesse.	At Port	25	50	\$493.75	\$986.00

# **Ajzen's Theory of Planned Behaviour**

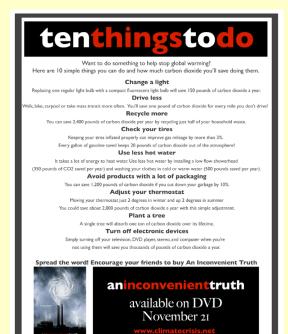


### **Stern's VBN Model**



#### What to Do?

#### (These are from various websites)



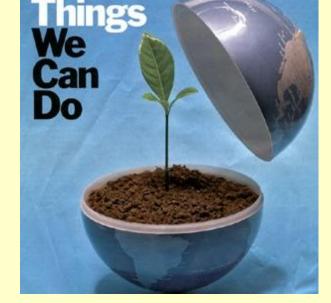
EXERCISE THE STATES THE STATES States THE States 

THE PLANET

Results from a poll of 25 experts

YOUR

ENVIRONMENT



#### Yet We Don't Do (All) That We Should

Why not? This is the key question

Multiple barriers: Some are structural and some are behavioural. I call the latter...

The 13 Dragons of Non-Sustainability



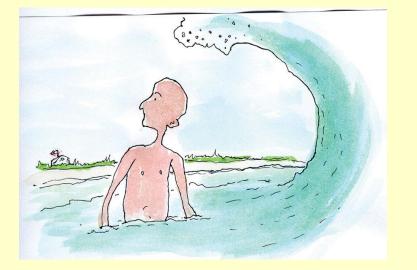
"Man (sic) is not a rational animal, he is a rationalizing animal." Robert Heinlein in Assignment in Eternity (1953)

(Did you think Leon Festinger invented the idea? Festinger, L. (1957). *A theory of cognitive dissonance*. Stanford, CA: Stanford University Press.)

#### Environmental Numbness

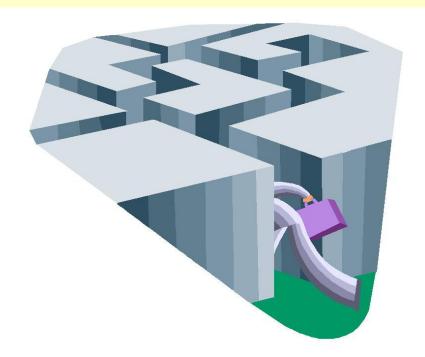
**Pure ignorance** 

**Tuning out; message overload** 

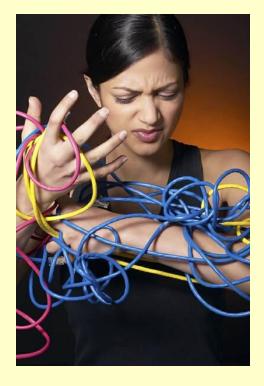


Uncertainty

Scientific integrity Lack of immediate salience



- Lack of Perceived (Behavioral) Control
  - Personal Societal



Denial
20 percent
Vocal group

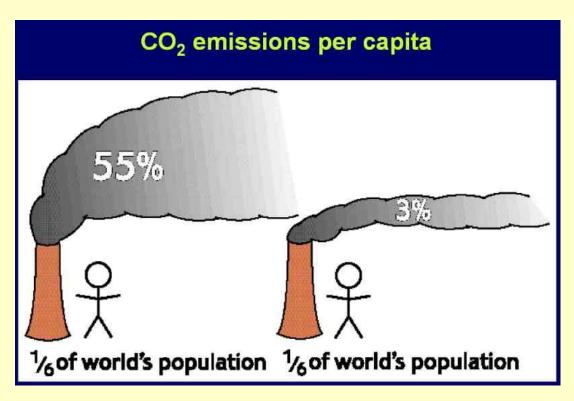


- Conflicting Goals and Aspirations
  - Getting ahead
  - Health
  - Safety
  - ...etc.



Social Norms, Equity, and Felt Justice

My peers... It's industry Not fair!



• Reactance

Lack of trust You'll never make me!

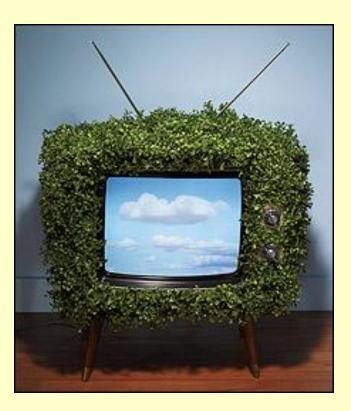


- (Lack of) Identification with One's Community
  - It's not my nest
  - You take care of it



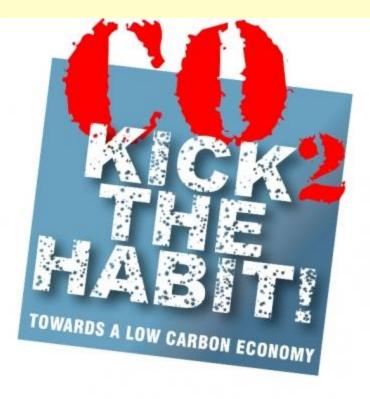
#### Tokenism

I already recycle, I changed the lightbulbs, I'm done

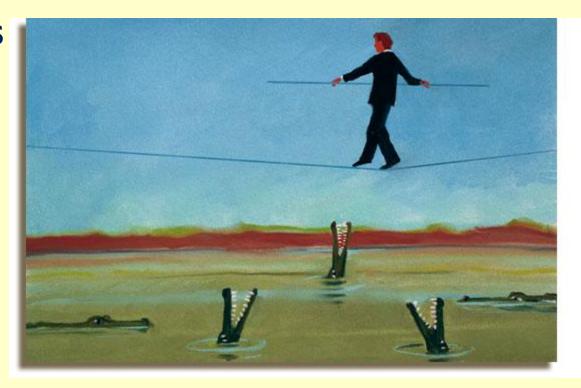


#### • Habit

The flywheel of society Behavioural momentum



Perceived Risks
Psychosocial
Financial
Functional
Physical
Time



Divine Determinism

Mother Nature Father God



Optimism Bias

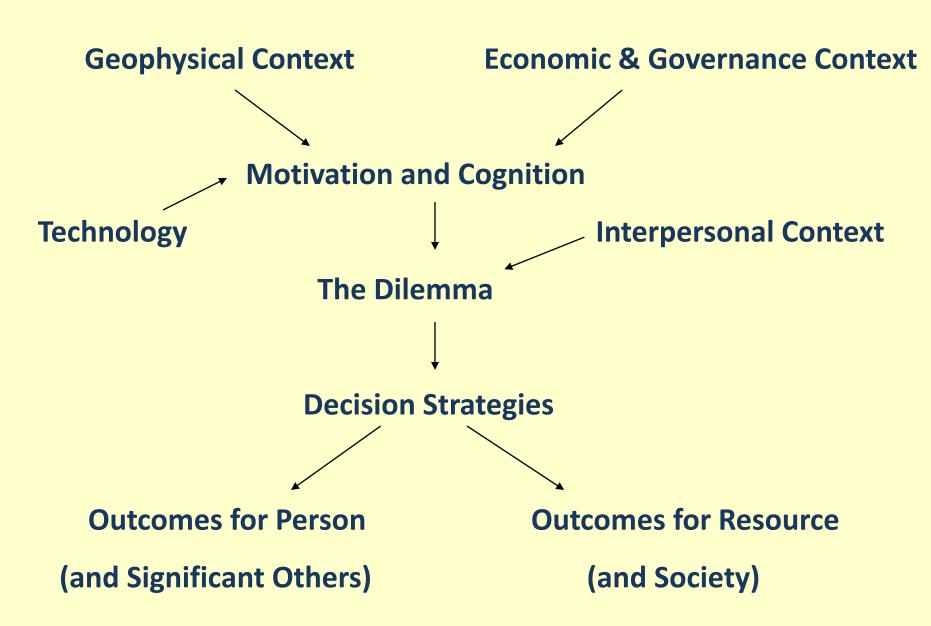
 Known to exist for:
 Health
 Intelligence
 Attractiveness...

Environment, too



#### Maybe the existing models are too simple, so...

#### The Simple Form of the Model



## **Geophysical Context**

- **>**Amount and uncertainty of the resource
- Regeneration rate and uncertainty
- >Ambient conditions (e.g., weather, extraction difficulty)
- ➢ Disaster



## **Economic & Governance Influences**

- Harvest limits, permits, policiesDistribution of catch or donations
- Price, operational costs
- Order of harvest decisions
- Communication rules
- Territorialization, tenure
- **>** Fines, taxes, incentives, rewards
- Economic boom-and-bust cycle



#### Protection of Environment

#### 40

PARTS 260 to 299 Revised as of July 1, 1995

CONTAINING A CODIFICATION OF DOCUMENTS OF GENERAL APPLICABILITY AND FUTURE EFFECT

AS OF JULY 1, 1995

#### 279.23 On-site bur

On-site burning in space heaters.

Generators may burn used oil in used oil-fired space heaters provided that:

(a) The heater burns only used oil that the owner or operator generates or used received from household do-it-yourself used oil generators;

(b) The heater is designed to have a maximum capacity of not more than 0.5 million Btu per hour; and

(c) The combustion gases from the heater are vented to the ambient air.

[57 FR 41612, Sept.. 10, 1992, as amended at 58 FR 26+425, May 3, 1993]

## **Technological Influences**

- From spears to factory boats
- From axes to chain saws to giant snippers
- From puddles of oil to tar-sand technology and off-shore platforms





#### **Decision-Maker Influences**

- >Individual or group decides
- > Values: social, environmental, other
- >Goals, aspirations, shadow of the future
- ➢Intelligence, experience, skill
- > Needs (financial, other)
- Perceived equity
- Assessment of others
- Perceived risk, safety
- Self-presentation, desirability
- General uncertainty, confusion
- >Internalized cultural mores



#### **Interpersonal Influences**

- >Number of others, scale of groups
- >Others' harvest or donation amounts
- >Uncertainty about others' choices
- >Others are trusted, liked, admired, or not
- Others are familiar or unknown
- >Others' perceived skill or experience
- >Others' similarity to self



#### **Dilemma Awareness**

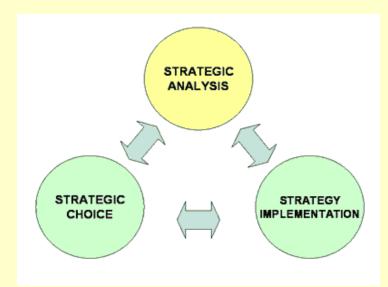
Aware (anxiety, fear)

>Not aware (ignorance)



#### **Decision-Maker Strategies**

- >None (ignorance, confusion)
- Trial and error (testing system)
- Straight greed
- >Aim toward equal outcomes
- Save the resource (take little or none)
- Donate from one's own holdings
- >Influence others' choices
- > Specific or generalized exchange arrangements



#### **Decision-Maker Outcomes**

- Satisfied, satisficed, not
- Emotional: pleased, angered, regret (at own actions),

surprised (at others' self-interest), frustrated

**Financial:** success or failure

Social: reprobation, admiration





#### **Environment Outcomes**

- **>**Resource depleted
- **>**Resource extinguished
- Resource sustained
- Side effects to the ecology

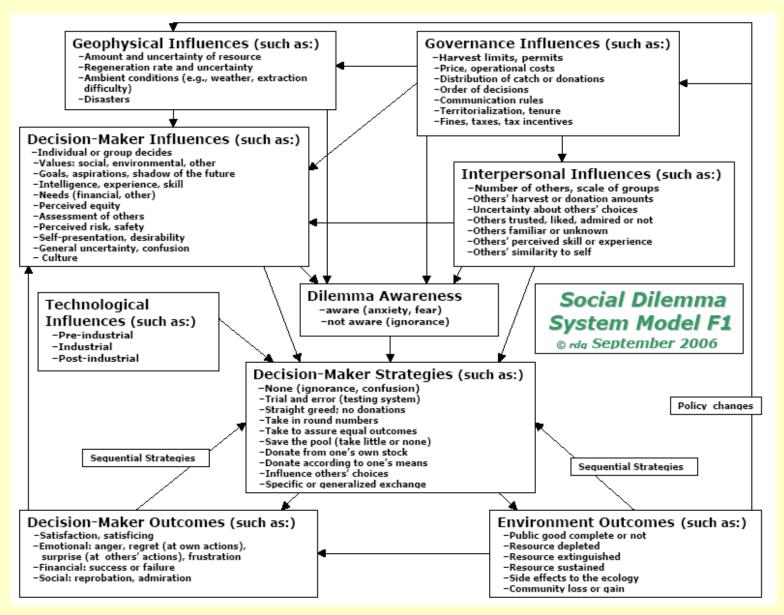


#### **The General Model**

 You could call it Bob's combined theory of planned behaviour, values, behaviors, norms, cognitive dissonance, self determination, moral disengagement, and ego protection as applied to sustainability inaction, that is,

The TPBVBNCDSDMDEPSI Model

#### **General Model of Social Dilemmas**



# Our Recent Research in Environmental Risk Perception

#### Spatial bias

Assessments of environmental quality decrease as geographic distance from the perceiver increases. This spatial bias is congruent with comparative optimism findings from the risk literature : "I'm less at risk of whatever than you are."

#### Temporal bias

Do lay assessments of present conditions differ from their assessments of future conditions? This was examined in our 2009 study

These biases are important: they inhibit pro-environmental behaviour because of underestimated personal risk

## **The Environmental Futures Scale**

Each of 20 items is responded to in six ways:

	Now: very bad (1), bad (2), acceptable (3), good (4), or very good (5)	Future (in 25 years): much worse(-2), worse (-1), no different (0), better (1), or much better (2)
My area (50 km)		
My country		
Globally		

### **The EFS Items**

- 1) The availability of fresh drinking water
- 2) The state of rivers and lakes
- 3) The degree of biodiversity (diversity of organisms)
- 4) The quality of air
- 5) The state of urban parks and green space
- 6) The state of forests and wilderness
- 7) The environmental impact of vehicle traffic
- 8) The effects of human population on the environment
- 9) The effects of greenhouse gases
- **10)** The state of fisheries

continued...

## The EFS items, continued

- **11)** The aesthetic quality of the built environment
- 12) The management of garbage
- 13) The management of fibres or fumes from synthetic materials (e.g., asbestos, carpets, and plastics)
- 14) The management of radiation and nuclear waste
- **15)** The quality of soil for agricultural purposes
- 16) The management of natural disasters
- 17) Visual pollution (e.g., billboards, ugly buildings, and litter)
- **18)** The effect of pesticides and herbicides
- **19)** The management of acid rain
- **20)** The management of noise

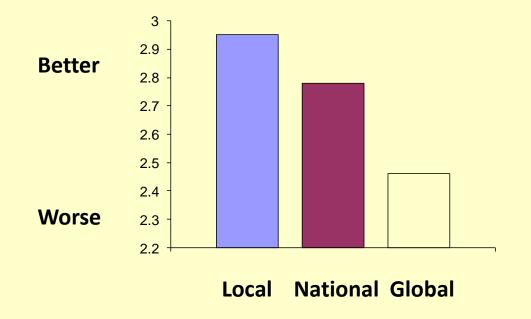
## **18 Participating Countries**

- Australia
- Brazil
- Canada
- England
- Finland
- France
- Germany
- India
- Italy

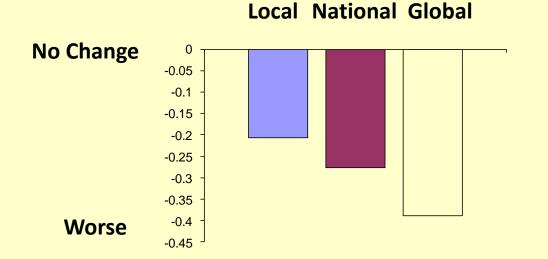
- Japan
- Mexico
- Netherlands
- Portugal
- Romania
- Russia
- Spain
- Sweden
- United States

Sample size: 3,330

#### Assessments of Current Conditions (averaged across countries)



#### Anticipated Future Change (averaged across countries)



## 10 Dragons, 1000 ON Residents

"I would do something about climate change, but..." (responses to an open-ended question coded as...)

Dragon:	Percent (approx)
Perceived Behavioral Control	41
Uncertainty	10
Denial	6
Social Norms, Equity	15
Conflicting Goals	3
Habit	4
Environmental Numbness	2
Tokenism	4
Lack of Place Identification	3
Reactance	8
No "Dragon"	4

## **10 Dragons, UVic Students**

"I have not engaged in this environmental action more because..." (for each item, 1 = strongly disagree to 5 = strongly agree)

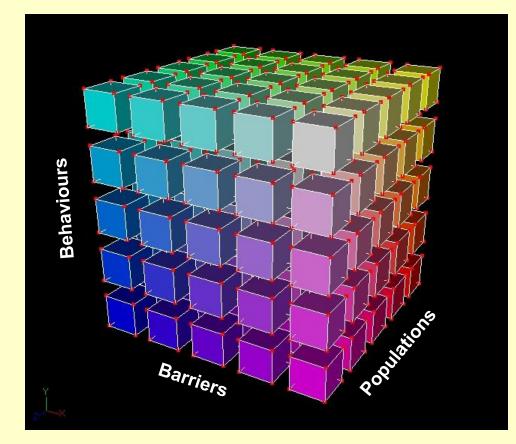
Dragon:	Mean
Perceived Behavioral Control	2.28
Uncertainty	1.89
Denial	1.84
Social Norms, Equity	2.96
Conflicting Goals	3.22
Habit	3.17
Environmental Numbness	2.89
Tokenism	1.89
Reactance	1.85

## One Size (Solution) Does Not Fit All

- Which unsustainable behaviour? In terms of sectors: Energy, transport, goods, and food
- Which segment of the population? Traditional consumer segments—age, education, etc.
- Which dragon (barrier)? The 13 psychological barriers (although structural barriers also need attention)

An important challenge for effective policy...

## To maximize adaptation and mitigation, policies and practices should be designed and targeted precisely



## **Different priorities for different folks**

- The dragons may reduce to three main factors: Social Comparison, Problem Denial, and Other Priorities
- Behaviour choices may reduce to four major domains: Transport, Energy & Water, Products, and Food

How do different consumer segments respond?

## Sample results...

- *Products* are a higher priority than *Food* in for the *Problem Denial* demographic
- Food is a higher priority than Transport or Energy & Water for the Social Comparison folks
- Household *Energy & Water* are viewed as a higher priority than *Transport* for *Other Priorities* people
- Younger consumers think more about *Energy* & *Water* as a climate-change problem, and older consumers think more about *Food* as a climate-change problem.

### Thanks for your attention...

I wish to gratefully acknowledge the wonderful students who contributed importantly to the work described here:

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**Questions now? Here I am...** 

Or questions later? rgifford@uvic.ca